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The application/whoispp-response Content-type

Status of this Memo

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Abstract

This document defines the expression of Whois++ protocol (RFC1835) responses within MIME (Multipurpose Internet Mail Extensions) (RFC2046) media types. The intention of this document, in conjunction with RFC 2957 is to enable MIME-enabled mail software, and other systems using Internet media types, to carry out Whois++ transactions.

1. MIME Registration Information

To: iana@isi.edu Subject: Registration of MIME media type application/whoispp-response

MIME Type name: Application

MIME subtype name: whoispp-response

Required parameters: none

Optional parameters: none

Encoding considerations: Any valid MIME encodings may be used

Security considerations: This content-type contains purely descriptive information (i.e., no directives). There are security considerations with regards to the appropriateness (privacy) of

information provided through the use of this content-type, and the authenticity of the information so-provided. This content-type provides no native mechanisms for authentication.

Published specification: this document

Person & email address to contact for further information:

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Intended usage: common

2. whoispp-response Syntax

The following grammar, which uses ABNF-like notation as defined in [RFC2234], defines a subset of responses expected from a Whois++ server upon receipt of a valid Whois++ query. As such, it describes the expected structure of a whoispp-response media type object.

N.B.: As outlined in the ABNF definition, rule names and string literals are in the US-ASCII character set, and are case-insensitive.

goodmessage mnl output mnl endmessage nl

/ badmessage nl endmessage nl

= full / abridged / summary / handle output

full = 0*(full-record / server-to-ask)

abridged 0*(abridged-record / server-to-ask)

summary = summary-record

handle = 0*(handle-record / server-to-ask)

full-record = "# FULL " template serverhandle localhandle

> system-nl 1*(fulldata system-nl) "# END" system-nl

abridged-record = "# ABRIDGED " template serverhandle localhandle

> system-nl abridgeddata "# END" system-nl

```
summary-record = "# SUMMARY " serverhandle system-nl
                  summarydata
                  "# END" system-nl
handle-record = "# HANDLE " template serverhandle localhandle
                          system-nl
server-to-ask = "# SERVER-TO-ASK " serverhandle system-nl
                  server-to-askdata
                  "# END" system-nl
fulldata
              = " " attributename ": " attributevalue
abridgeddata = " " 0*( attributevalue / tab )
summarydata
             = " Matches: " number system-nl
                  [" Referrals: " number system-nl]
                  " Templates: " template 0*( system-nl "-"
                                            template)
server-to-ask-data = " Server-Handle:" serverhandle system-nl
                   " Host-Name: " hostname system-nl
                  " Host-Port: " number system-nl
                  [" Protocol: " prot system-nl]
                  0*(" " labelstring ": " labelstring system-nl)
attributename = 1*attrbyte
          = <%d33-127 except specialbyte>
attrbyte
attributevalue = longstring
template = labelstring
serverhandle = labelstring
localhandle
             = labelstring
hostname
             = labelstring
prot
              = labelstring
longstring
             = bytestring 0*( nl ( "+" / "-" ) bytestring )
bytestring
             = 0*charbyte
             = 0*restrictedbyte
labelstring
```

```
restrictedbyte = <%d32-%d255 except specialbyte>
```

charbyte = <%d32-%d255 except nl>

specialbyte = ":" / " " / tab / nl

tab = %d09

mnl = 1*system-nl

system-nl = nl [1*(message nl)]

nl = %d13 %d10

message = [1*(messagestart "-" bytestring nl)]

messagestart " " bytestring nl

messagestart = "% " digit digit digit

goodmessage = [1*(goodmessagestart "-" bytestring nl)]

goodmessagestart " " bytestring nl

goodmessagestart= "% 200"

messagestart = "% " digit digit digit

badmessage = [1*(badmessagestart "-" bytestring nl)]

badmessagestart " " bytestring nl

badmessagestart = "% 5" digit digit

endmessage = endmessageclose

endmessageclose = [endmessagestart " " bytestring nl]

byemessage

endmessagestart = "% 226"

endmessagestart = "% 203"

number = 1*(digit)

 $\mbox{digit} \qquad = \ \ "0" \ / \ "1" \ / \ "2" \ / \ "3" \ / \ "4" \ / \ "5" \ / \ "6" \ / \ "7" \label{eq:digit}$

/ "8" / "9"

3. Security Considerations

Security issues are discussed in section 1.

4. References

- [ALVE95] Alvestrand H., "Tags for the Identification of Languages", RFC 1766, March 1995.
- [RFC2234] Crocker, D. and P. Overell, "Augmented BNF for Syntax Specifications: ABNF", RFC 2234, November 1997.
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- [HARR85] Harrenstein, K., Stahl, M. and E. Feinler, "NICNAME/WHOIS", RFC 954, October 1985.
- [POST82] Postel J., "Simple Mail Transfer Protocol", STD 10, RFC 821, August 1982.
- [IIIR] Weider C. and P. Deutsch, "A Vision of an Integrated Internet Information Service", RFC 1727, December 1994.
- [WINDX] Weider, C., Fullton J. and S. Spero, "Architecture of the Whois++ Index Service", RFC 1913, February 1996.

5. Authors' Addresses

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